

# Donaldson Class Curriculum News – Spring



This term our learning will be around the theme of **“Awesome Authors”**.

Happy New Year! Hope you all had a lovely Christmas. We are heading into another busy but exciting term ahead. This term we will be looking at them “Awesome Authors” where we will be predominantly learning about books written by the author Julia Donaldson with an enthesis on the story “Stick Man”.

## Phonics

The children will con taught Phonics using the Sounds Write programme. We will begin by learning sounds:

k, l, r, u, j, w, z, x y, ff, ll, ss, zz..

## Maths

Explore and compare capacity and mass,

l more, l less,

Representing 6, 7 and 8.

Comparing length and height

Talking about Time

Comparing numbers to 10

Exploring 3D shapes

## Handwriting

This will be taught using the Kinetic Letters scheme. Children will be learning the correct writing poses and will begin to learn the rhymes for some letter formations. I will continue to send out homework sheets for Reception to practise the formation of the letters.

## Literacy

The skills we will be learning to:

Write their name and surname;

Recall letter sounds;

Write simple words and captions;

Introduce familiar stories and retell the story using

Talk4Writing story mapping;

Making a familiar story their own.

## Class Dojo

This platform will be used to share positive praise, to post pictures of work, play and observations of your children. This is a great way to feel part of your child's learning and it also provides you with the opportunity to share comments, access notices and send messages to staff. Please feel free to upload images of your child's experiences or learning at home also for us to celebrate in class.

## Outdoor learning

Please understand that we will encourage outdoor play in all weathers and it is important that children have a suitable coat and sensible shoes at all times. During cold /wet months could you provide your children with hats and gloves and a pair of wellies which can be left in school.